**Simulation Scenario**

**1. Introduction & Context**

* The player is currently commuting to work on a train. A message is shown on the screen:

“You are currently commuting to work on a packed morning train, running behind schedule after a long, sleepless night.

As your train approaches your stop, your phone buzzes.”

* They shown a text message from HR:

“This is your last chance. If you are late one more time, your employment will be terminated immediately due to poor attendance. No exceptions.”

* The player is informed that they are approaching their stop and have 10 minutes to clock in for work. A message is shown on the screen:

“You quickly check the time. You have exactly 10 minutes to clock in—and the clock is already ticking.

You remember that you're already on thin ice after missing multiple shifts last month.

Getting fired today would mean losing your income, your health insurance, and possibly your apartment.

As the train slows into the station, you brace yourself to move quickly, hoping nothing delays you.”

* A **countdown timer** begins: **10 minutes remain.**

**2. Emergency Incident at the Station**

As the train arrives at the station:

* Alarms sound, and a loudspeaker announces:

“Attention, ladies and gentlemen. A dangerous emergency incident has just occurred at this station. Due to the nature and severity of the situation, we cannot disclose explicit details at this time. For your safety, all passengers must evacuate the train station and identify themselves with authorities for security purposes. Service robots will assist by verifying passenger IDs and escorting you to a safe area. Thank you for riding with City Transit.”

* **Train doors open on both sides**. Based on the assigned experimental group, the player sees:
  1. Only **non-human-like robots** (NHL condition)
  2. Only realistic **human-like robots** (HL condition)
  3. A **combination**: one door has an NHL robot, the other an HL robot

Timer: **9 minutes remain**

**3. Choosing a Robot**

* The player must choose a robot to follow.
* If no choice is made within **1 minute**, a robot is assigned randomly.

All robots prompt the player with:

“Please provide a form of identification to verify your presence at the train station today. Time is critical. Please cooperate for your safety and others.”

Timer: **8 minutes remain**

**4. ID Verification – Decision Point**

Player options:

* **A)** Provide ID
  + Robot responds:

“Thank you for your cooperation, (name). Please follow me and the other passengers in my group to be escorted to a safe area.”

* **B)** Attempt to bypass the robot → Robot repeats the prompt once.
  + If **B** is chosen again → Player is detained for questioning as a suspicious person.
  + The screen fades slightly and a message appears:

“You are being temporarily detained for questioning due to suspicious behavior.”

* + Player is placed in a holding area.
  + After **1 minute**, the player is escorted to rejoin the main group.
* After **2 minutes** total have elapsed, the player will be presented with a new decision.

Timer: **6 minutes remain**

**5. Midpoint Interaction – Decision Point**

Player is now presented with new options:

* **A)** Ask the robot if they can leave for work
* **B)** Stay put and wait for further instructions
* **C)** Attempt to leave on their own

**Outcomes:**

* **A** → Robot responds:

“Apologies, we must follow procedure for your safety and others. Rest assured, we will get you to your destination as soon as possible.”

* **B** → Player waits.
* **C** → Player is detained for questioning as a suspicious person.
  + The screen fades slightly and a message appears:

“You are being temporarily detained for questioning due to suspicious behavior.”

* + Player is placed in a holding area.
  + After **1 minute**, the player is escorted to rejoin the main group.
* In all three outcomes, after **2 minutes** total have elapsed, the player is told:

"Another robot is available to assist you."

* Then the player is required to choose a second robot.

Timer: **4 minutes remain**

**6. Requesting Help from a Second Robot**

Player is prompted:

“Which robot would you like to ask for help?”

Options:

* **In combination group:** Choose between an HL or NHL robot
* **In HL or NHL groups:** Choose between a robot that looks the same as the first robot or another robot of the same type that looks different

Second robot responds:

“I understand your frustration. I can ask a supervisor about your situation. Please wait here.”

Player is now presented with two options:

* **A)** Stay put and wait for further instructions
  + Robot leaves to consult a supervisor and returns after **2 minutes**, saying:

“Apologies, we must follow procedure for your safety and others. Rest assured, we will get you to your destination as soon as possible.”

* **B)** Attempt to leave on their own
  + Player is detained for questioning as a suspicious person.
  + The screen fades slightly and a message appears:

“You are being temporarily detained for questioning due to suspicious behavior.”

* + Player is placed in a holding area.
  + After **2 minutes**, the player is escorted to rejoin the main group.
* After **3 minutes** total have elapsed, the player will move on to the last stage.

Timer: **1 minute remains**

**7. Final Minute**

* The player is permitted to leave. The robot says:

“All security checks are complete. You are now permitted to leave.”

* Upon reaching the exit, the timer shows **0 minutes remaining**.
* The player receives a final text message from HR:

“You are officially terminated for being late too many times.”

End of simulation